# FlavioZuffa

R&D Engineer

### about me

First name: Flavio Last name: Zuffa

## languages

Italian mother tongue English & French fluency

## programming

C++, C, Python, Java, M(Matlab), VHDL

## education

2015 - 2018

Master Degree in Computer Engineering Alma Mater Studiorum, University of Bologna Final grade: 110/110 Summa Cum Laude

Classes I liked the most:

- Data Science.
- Operations Research.
- Real Time Systems.

2009 - 2015

#### Bachelor Degree in Computer Engineering

Alma Mater Studiorum, University of

Bologna

Final grade: 93/110
Classes I liked the most:

- Software Engineering.
- Analysis.
- Linear Algebra.

# experience

09/2018 -

Today

#### Datalogic Srl

Bologna(BO), Italy

Research & Development Platform Engineer

I am currently working as an R&D Engineer, I apply my skillset to a wide range of computer vision related problems. My goals include amongst them to develop new and better performing solutions to problems such as: pattern matching, automatic labeling, object detection, super-resolution, etc..

Technologies and tools I use the most:

- Machine learning methods and processes(PCA, deep learning, Neural Networks, Convolutional Neural Networks, etc...)
- C++
- SIMD instructions(vectorization, ARM NEON, Intel AVX2, SSE4, etc..)
- Git, CMake and various build tools
- Python and relative packages:
  - OpenCV
  - numpy
  - sklearn, Keras, Tensorflow

08/2017 – 03/2018

#### Datalogic USA, Inc.

Eugene(OR), United States of America

Research Intern

Set up a system for producing data and ground truthing it accordingly as an aid for deep learning applied to neural networks. I worked both on the system engineering part of the project and the software part.

Technologies I used: Python: OpenCV, numpy, sklearn, C#, C++.

2016–2017 Lions Club Valle del Senio

Forli(FC), Italy

Engineer & Developer

Creation and implementation of a vote platform. The platform consists in a server and in multiple clients(Android tablets) that can be used to cast the vote. Technologies I used: Java, Spring, Android SDK, Apache Tomcat

2010–2019 Private Tutoring

Bagnara di Romagna(RA), Italy

Teacher of Math, Physics and Computer Science

I teach Math, Physics and Computer Science to students ranging from secondary school up to the first year of university. I provided frontal lessons to classes consisting of approx. 15/20 alumni.

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## communication skills

#### 2009 **Oral Presentation**

Imola Town Hall, Imola(BO), Italy

Presented the group work my class made in collaboration with "Città di Imola" (Town of Imola) consisting in a web application used to manage the town's vehicles in a time-shared fashion.

I enjoy giving presentations and I do not mind expressing myself in front of a crowd, during my academic career I have always stepped up for the groups I was in to talk in front of the professor or the class.

I like working in groups and I do not mind being corrected if I am wrong, I believe that communication is one of the best means a group has to reach its goals.

# languages

Language	Listening	Reading	Spoken Interaction	Spoken Production	Writing
English	C2 proficient	<b>C2</b> proficient	C2 proficient	<b>C2</b> proficient	<b>C2</b> proficient
French	B1 independent	A1 basic	B1 independent	B1 independent	A1 basic

## interests

**Professional:** Artificial Intelligence, coding, problem solving, cutting edge technology & algorithms, real time applications. I like solving problems, I am not scared by complexity and I enjoy optimizing.

# skills

Software (most important): Microsoft Office package, Adobe Photoshop, Inkscape, IBM DB2

#### Programming Languages & tools(most important):

- C++: Proficient user, my go to language, daily user.
- C: Good knowledge, I have notions of parallel programming with pthread and such.
- Python: Good knowledge.
- Git: Good knowledge, daily user.
- Java: Proficient user.
- M(Matlab): Good knowledge.
- VHDL: Occasional user, I know the basics, I did some work implementing a VGA driver.
- Bash scripting & Linux: Good knowledge, daily user.